

Tax Information

Taxes may be paid as follows:

- 24/7 using the drop box at the Town hall
- By mail to Treasurer, N3393 Smith Valley Road, La Crosse, WI 54601
- In person at Town Hall during the hours below:

- All payments (first half or full) are due by January 31, 2018.
- Make checks payable to Town of Medary.
- Please include the payment stub from your tax bill and a self-addressed stamped envelope if you want a receipt mailed to you.
- Dog licenses may be paid at the same time with a separate check.

To verify that your payment has been received, visit: lacrossecounty.org/landrecordsportal

- Click on parcel search
- Enter your information & perform search
- Click on your record
- Click on "taxes" on right side of screen

Allow one week for processing.

2nd Half of Tax Payment

Due: July 31, 2018

Payable to: La Crosse County Treasurer
212 6th St. N. Room 1900
La Crosse, WI 54601
608-785-9711

Dog Licenses

All dogs over 5 months old must be licensed by April 1, 2018 (limit 2 dogs per household).

We have a computer printout of dogs previously licensed in the Town of Medary. If the rabies vaccination is current, just send the correct fee. If the rabies shot has expired since you purchased last year's tag, you will need to provide proof of the current rabies vaccination. It is the dog owner's responsibility to provide the rabies information (not the vet clinic). For new dogs, please provide date of birth, dog's name, breed, color, sex (provide documentation, if altered).

Dog Fee:

\$12 if spayed or neutered

\$23 if not

Dog licenses can be purchased from the treasurer (Mary Hofer, N3393 Smith Valley Road, La Crosse, WI). This can be done by mail, Town Hall drop box, during tax collection or regular town hall hours. All dog calls are handled by the Coulee Region Humane Society at 608 -781-4014

For new residents or for newly acquired dogs, all tags are to be purchased from the local treasurer within 30 days or a late fee may apply. A new puppy must be licensed within 5 months of birth or a late penalty may apply.

